



Subject Area: Computing Curriculum Map

		Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn	1	Our Bodies Keeping Healthy (Ourselves)/Fairy Tales	Computing Systems and networks: Technology around us *	Computing Systems and networks: Information Technology around us *	Computing Systems and networks: Connecting Computers *	Computing Systems and networks: The Internet *	Computing Systems and networks: Sharing Information *	Computing Systems and networks: Internet Communication *
	2	Materials (Toys and Materials)/ Christmas	Creating Media: Digital Painting	Creating Media: Digital Photography	Creating Media: Stop-frame Animation	Creating Media: Audio Editing	Creating Media: Video Editing *	Data and Information: Introduction to Spreadsheets
Spring	1	Sorting and Classifying dinosaurs/ Healthy Eating	Programming A: Moving a Robot	Programming A: Robot Algorithms	Programming A: Sequencing Sounds	Programming A: Repetition in Shape	Programming A: Selection in Physical Computing	Programming A: Variables in games/code.org
	2	Animals Minibeasts	Data and Information: Grouping Data *	Data and Information: Pictograms *	Data and Information: Branching Databases *	Data and Information: Data Logging *	Data and Information: Flat-file Databases *	Programming B: Sensing/code.org
Summer	1	Earth and Space Forces (Transport)	Creating Media: Digital Writing	Creating Media: Making Music	Creating Media: Desktop Publishing *	Creating Media: Photo Editing *	Creating Media: Vector Drawing	Creating Media: Web Page Creation *
	2	Sea Animals Water (Holidays)	Programming B: Programming Animations	Programming B: Programming Quizzes	Programming B: Events and actions in programs	Programming B: Repetition in Games	Programming B: Selection in Quizzes	Creating Media: 3D Modelling

E-Safety included *
Internet Safety day
Lifewise units in PSHE