

Inspiring and enabling our school community to live life to the full



YEAR 2

Subject: Computing
Unit: Creating media – Making Music

We aim to equip pupils to use computational thinking and creativity to understand and change the world; to become digitally literate –using, and expressing themselves and developing their ideas through, information and communication technology. They will build on this knowledge and understanding, becoming equipped to use information technology to create programs, systems and a range of content– at a level suitable for the future workplace and as active participants in a digital world

Characteristics of an Effective Learner

Courage
Commitment
Collaboration
Creativity
Curiosity

Prior Learning:

Key concepts from Education for a connected World
Year 1 Creating media – digital painting and writing
Links to Music (BBC Ten Pieces)

Key Vocabulary taught in this unit:

Music, planets, Mars, Venus, war, peace, quiet, loud, feelings, emotions, pattern, rhythm, pulse, Chrome Music Lab, Neptune, pitch, tempo, notes, instruments, create, beat, open, edit

Intent: What do we want the children to know, be able to do by the time they complete this unit?

- **Use technology purposefully to create organise, store, manipulate and retrieve digital content**
Children will learn to use Chrome Music lab, alongside untuned instruments to create pieces of music.
- **Recognise that the work they create belongs to them.**
Children will understand that they have control over the music that they make and save during the lessons.

Impact / Outcome:

What will the final product / result be?

The children will use a computer to create music inspired by an animal of their choice. It will progress the children’s knowledge through listening to music and considering how music can affect how we think and feel. They will purposely create rhythm patterns and music.

P4C Inquiry (where appropriate)

N/A